



**FAIRLEIGH
DICKINSON
UNIVERSITY**

School of the Arts

Animation & Video Games • Creative Writing • Dance • Film • Graphic Design • Music • Studio Arts • Theater Arts
Florham Campus • Madison, NJ • www.fdu.edu/animation

BRING YOUR IMAGINATION TO LIFE!



3D Renders and storyboards created by
FDU Animation student Andrew Remeniski

BA • MA • MFA • BA/MA • BA/MFA

Digital animators create the visual magic in film, broadcast, games and entertainment. Channel your artistic talent into a successful career by studying in our animation program where we offer both bachelor's and master's degrees. In our undergraduate program, students select from concentrations in **2D Animation, 3D Animation** or **Video Game Animation**. Our graduate students concentrate in **3D Character Animation, Visual Effects** or **Video Games**.

OUR CURRICULUM

Our program is focused on teaching the latest industry standard tools and theory behind the creation of animation and interactive media. Our courses emphasize the visual design component as well as the software necessary to create sophisticated computer artwork and animations by implementing practical projects that parallel those commonly produced in today's professional digital media companies. Because the industry changes at such a rapid pace, the importance of **teaching the most recent animation and gaming industry techniques** is the central focus of our curriculum.

OUR FACULTY

Immersed in the real world, our faculty bring the most up-to-date skills and diverse techniques into our classrooms. Our main objective is to **prepare our students** to go from the classroom directly into a variety of industries as seamlessly as possible.

OUR FACILITIES

All of the software in our animation lab is updated on an annual basis. Students in every concentration utilize **digital drawing tablets** as well as **3D print** their projects on site. In our graduate program, students take courses in **virtual reality** and **motion capture** where they learn to create, capture, process, and utilize data captured from live actors and then import that data into their own digital characters.

INTERNSHIPS AND ALUMNI SUCCESSES

Our students have the opportunity to **work side-by-side with successful professionals** on real world projects in our internship program. Our graduates have obtained internships and gainful employment in the animation industry for a variety of digital media companies such as Sony Pictures Imageworks, Steamroller Studios, Blue Sky Studios, New York Yankees, World Wrestling Entertainment and Viacom. Every animator has their own career aspirations and we work hard to help each of our students reach their goals.

OUR LOCATION

Our animation program is housed on the beautiful Florham Campus, just a **train ride from New York City** — the ideal location to begin your career.

CONTACT US

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